## **Taylor Jon Mattison**

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**Objective** 

To advance my career in Software Engineering with interests in

Functional Programming, Cloud, Machine Learning, and Human-Computer Interaction

**Education** 

**B.S. Computer Science**, Virginia Tech, Blacksburg, VA – December 2015

- GPA: 3.8 - Minor in Math - Including graduate-level course work

Related Work Experience

Software Engineering Asst. Manager – Accenture Federal Services, 2016 – Present

- Architect and implement national-scale cloud software for the Healthcare Industry

- Act as primary code reviewer across 7 projects, teaching code standards

Game Server Owner – Self Employed, June 2017 – Present

- Operate a globally-ranked server and manage a community of over 1,700 players Agilex – Software Engineering Intern, June – August 2015

- Created an innovative government project in a team of 2 as HCI & full stack developer

Mirror Worlds Research Project – Head of Hardware Team, August 2014 – Present

- NSF grant funded project exploring the technology of augmented reality spaces

Kyrus Technologies – Software Engineering Intern, June – August 2014

- Developed 3 profitable security-related projects on mobile and distributed platforms Animation and Gaming Research Lab at Virginia Tech, November 2013 – May 2014

- Visualize an evacuation simulation for a 60,000 capacity stadium with Unity

Technology-Enhanced Learning and Online Strategies, February 2013 – May 2014

- Test and Develop Scholar, Virginia Tech's online learning system

Mobile Developer – Institute for Creativity, Arts, and Technology, February – May 2014

Technical Skills • JVM Languages: Scala/Java

• Machine Learning: EMR/Spark/Pandas

• Databases: Postgres/Marklogic/DynamoDB

• Game Engines: Unity/LibGDX/Godot

• Cloud: AWS/Kafka/Splunk

• Python, C++, C, C#

• HTML, CSS, JS, JQuery

• Collaboration: Git, Jira, Agile

Other Experience

Eagle Scout Leadership Service Project, October 9, 2011

- Implemented an ongoing community service to properly retire worn American flags Boy Scout Senior Patrol Leader, 2011

- Highest leadership position in Scouting USSF Certified Soccer Referee, 2008 – 2017

VT Hacks & AI4Health Hackathon Participant, 2014, 2015, 2018, 2019

University and Community Involvement Galileo – Engineering Community Academic Committee, 2012 – 2015

Computer Science Community Service Organization Volunteer, 2013 – 2015 Golden Key International Honor Society, 2013 – Present

Mobile Application Development Student Organization at Virginia Tech

National Technical Honor Society, 2012 - Present

Mountain View Community Church A/V Tech Volunteer, 2008 – 2012

Trumpet Player – Virginia Tech Marching Band, 2004 – Present

Awards and Certifications **ScrumMaster Certification** – Agile Development Framework

**NOCTI Certification in Computer Programming** 

Computer Science Resources Consortium Scholarships

E<sup>2</sup> Competition Winning Team – Developed and presented an Android app

Most Distinguished Senior Award